

FrontEnd-Android Job Requirements.

Introduction

There are jobs – and then there are careers. The chance to do the kind of work that adds up to something meaningful. The opportunity to challenge yourself and learn new skills. The prospect of being surrounded by smart, ambitious, motivated people, day-in-day-out.

That's the kind of work you can expect at Podeo, the Arab-focused podcast platform dedicated to distributing, managing, and producing podcasts.

Job Description

We are looking for an Android developer responsible for the development and maintenance of applications aimed at a vast number of various Android devices. Your primary focus will be developing Android apps and integrating with back-end services and APIs. You will be working along-side other engineers and developers on different layers of the infrastructure. Therefore, a commitment to collaborative problem solving, sophisticated design, and creating quality products is essential.

Responsibilities

- Translate designs and wireframes into high-quality code
- Design, build and maintain high performance, reusable, and reliable

Java and Kotlin code

- Ensure the best possible performance, quality, and responsiveness of the application
- Identify and correct bottlenecks and fix bugs
- Help maintain code quality, organization, and automatization

Skills

- Experience with Java up to v1.8 and Kotlin (Familiar with Kotlin Coroutines and thread management)
- Proficient with Object-Oriented Design Concepts and Implementations
- Strong knowledge of Android SDK, different versions of Android, and how to deal with different screen sizes
- Familiarity with RESTful APIs to connect Android applications to back-end services
- Strong knowledge of Android UI design principles, patterns, and best practices
- Experience with offline storage, threading, and performance tuning
- Knowledge of the open-source Android ecosystem and the libraries available for everyday tasks
- Ability to understand business requirements and translate them into technical requirements
- A knack for benchmarking and optimization
- Understanding of Google's Android design principles and interface guidelines

- Proficient knowledge of code versioning tools, such as Git
- Familiar with libraries such as Google Maps SDK, Retrofit, Fuel, and Glide

Experience

- Bachelor's or Master's degree in Computer Engineering, Computer Science, or equivalent
- 0 to 4 years of experience in Android apps development.